

# Senior Visual Experience Designer

## **Job Location- Remote**

Ideal candidate gets to work in a highly collaborative, fast-paced and result-driven environment. Applicants must have substantial experience informing designs through critical design thinking, rationalising for B2B or B2C systems, websites, mobile devices, and handheld.

## Job Profile

- Execute and drive Visual Experiences for multiple projects working closely with the client, UX and UR expert.
- Innovate and deliver the Visual Experience by driving discussions and gaining strong insights into business goals, brand perception, product goals and user expectations.
- Have exceptional attention to details design a robust visual system that represents highest levels of quality (wow factor), efficiency, consistency, scalability (design that works across platforms) and innovation.
- Present design decisions to the stakeholders that are backed up by strong experience design principles and rationale.
- Create standards, style guides, specification documents to support visual design system that gets delivered to the customer. Coordinate with technology teams to bring designs to reality.
- Manage communication at all levels and be responsible for project deliverables with quality and on time.

### Must have

- Excellent interpersonal communication, management, negotiation, presentation and client relations skills trigger business discussions with program managers, CTOs, CIOs, CEOs
- Think high-level business as well as dive deep into a specific design challenge and come up with alternative solutions that are not only usable but look 'wow'.
- Experience working successfully within interdisciplinary project teams and collaborating with business units, product managers, interaction designers, user researchers, content managers and prototype engineers.
- Proven mastery over visual design principles and it's application on large-scale multi-device systems.
- Working knowledge of User Centered Design methodology, information architecture, navigation models and interaction design principles.
- Be an effective presenter in order to influence important design decisions and maintain credibility.
- Be organised with excellent time management skills

#### If you wish to apply

- · Attach your latest resume (pdf only) and share portfolio URL or PDF.
- Portfolio should not just have UI mock-ups but reflect VX processes and tell a story of how design had positive impact on business.